

ERA Extreme² Shootbolt Window Lock

Ordering Details

Keeps

| Profile | Gearbox Backset | Part Code Centre Keep (each) | Part Code Shoot Keeps (pair) |
|-------------------------|-----------------|------------------------------|------------------------------|
| Deceuninck 2500 | 20 | WWKFSV001L/R | WWKFSZSK13 |
| Deceuninck 2800 | 20 | WWKFSV001L/R | WWKFSZSK13 |
| Duraflex Diamond | 20 | WWKFSV002L/R | WWKFSZSK01 |
| Eurocell Logik | 20 | WWKFSV001L/R | WWKFSZSK10 |
| Eurocell Modus | 20 | | |
| Eurocell Ultimate 70 | 20 | WWKFSV001L/R | WWKFSZSK07 |
| Liniar 70 | 22 | WWKFSV001L/R | WWKFSZSK13 |
| Kommerling 70 | 22 | WWKFSV001L/R | |
| Overlo/ Chamfer | | | |
| Profile 22 70 | 20 | | WWKFSZSK16 |
| Rehau 706 | 22 | WWKFSV002L/R | WWKFSZSK02 |
| Rehau Tritec 60 | 20 | WWKFSV002L/R | WWKFSZSK04 |
| Rehau Calibre | | | |
| Spectus Elite | 20 | WWKFSV002L/R | WWKFSZSK09 |
| Swish 70 | 22 | | WWKFSZSK11 |
| Synseal Legend 70 | 20 | WWKFSV002L/R | |
| Synseal Shield | | | |
| Synseal Synergy | 20 | WWKFSV001L/R | |
| Veka Matrix 58 & 70 | 22 | | WWKFSZSK03 |
| WHS Halo Eclipse | 22 | WWKFSV002L/R | |
| WHS Halo Rustique | 22 | WWKFSV002L/R | |
| WHS Halo WHS 10 | 22 | WWKFSV002L/R | |
| Dummy Mullion - Deep | | | WWKFSC0070 |
| Dummy Mullion - Shallow | | | WWKFSC0071 |

NB: Centre keeps - keeps are handed, choose L (Left) or R (Right) on end of part code.

| Profile | Gearbox Backset | Mazak Floating Mullion Shoot Keep (pair) |
|-------------------|-----------------|--|
| Deceuninck 2500 | 20 | WWKFSZSK14 |
| Deceuninck 2800 | 20 | WWKFSZSK14 |
| Duraflex Diamond | 20 | WWKFSZSK14 |
| Eurocell Logik | 20 | WWKFSZSK14 |
| Eurocell Modus | 20 | WWKFSZSK14 |
| Kommerling 70 | 22 | WWKFSZSK14 |
| Liniar 70 | 22 | WWKFSZSK14 |
| Liniar Flush | 22 | WWKFSZSK14 |
| Optima Flush | 20 | WWKFSZSK14 |
| Profile 22 | 20 | WWKFSZSK14 |
| Rehau 706 | 22 | WWKFSZSK14 |
| Rehau Flush | 22 | WWKFSZSK14 |
| Synseal Legend 70 | 20 | WWKFSZSK14 |
| Veka Matrix (M70) | 22 | WWKFSZSK14 |
| WHS Halo (WHS10) | 22 | WWKFSZSK14 |